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**TÜBİTAK A.E.A.G.E.**

**Hardware Modification of Training Simulator**

**in Kilitahya Training Center**

**Final Report**

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**February 25<sup>th</sup>, 1991**

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## INTRODUCTION

The aim of this project is to develop and run the following two software programs to be used with SIMTRAN simulator after the necessary hardware modifications have been performed.

- Dilute nitric acid production
- Ammonia nitrate production

The existing SIMTRAN simulator being custom designed is not accessible for software development. For this reason the computer section of the simulator is planned to be replaced by an IBM-PC compatible computer with the necessary interfacing unit. This work is carried out by TÜBİTAK Ankara Electronics Research and Development section.

The software programs will be developed on the basis of the actual processes used at the Kütahya plant. This work is carried out by TÜBİTAK Marmara Scientific and Industrial Research Institute, Chemical Engineering Department.

The processes achieved by the above mentioned Institutes are described in the following sections.

## WORK PERFORMED

The hardware modification of the existing SIMTRAN simulator requires the upgrading of the custom designed computer with an IBM-PC compatible computer. For this purpose the following interfacing unit have been designed and implemented.

During the tests and studies on the existing SIMTRAN simulator two design mistakes, which were causing malfunctioning of original system under certain conditions, have been noted and modified for the proper operation as detailed in the report.

## Parallel Interface Unit

The task of the unit which will plug into the I/O bus of the computer is to take the data from the computer and to send it to the digital circuitry of the student's console. The unit can be divided into two main sections, the parallel interface and the line driver sections.

i.) Parallel interface section: This section consists of Intel 8255 Programmable Parallel Adapter and the necessary address decoding circuitry. The circuit diagram is given at the Appendices as drawing No.2.

The addressing of the Intel 8255 which will be used by the simulation software is as follows;

Port A : Hex 300

Port B : Hex 301

Port C : Hex 302

Control: Hex 303

Eight bits of data is sent or received via Port A ( PA ) and three bits are send to control the operation via Port B of 8255. Two bits of them ( PB2, PB3 ) are dedicated to indicate the direction of data as given below;

PB3 PB2

1	0	; writestr=1, data from PC to Student's console
0	1	; readstr=1, data from Student's console to PC
1	1	; PC and the Student's console are disconnected.

The third one of the control bits (PB4, ALE=Address Latch Enable) is a probe signal used to latch the address sent from the computer to the interface circuitry of the student's console.

There is a simple protocol that must be obeyed to read/write data from/to the devices ( indicators, controllers, etc.) on the Student's console. First step is to write the address of the device to Port A. Then with a high to low transition of ALE the address is latched in and decoded by the interface circuitry of the Student's console. Finally data can be read/written from/to the selected device.

Below is a routine which is written in PASCAL which implements the protocol to write data to the console;

```
port[303h]:=80h      ; Initialize 8255
                    ; Set all the ports as output
port[301h]:=1Ch      ; isolate the drivers
port[300h]:=address  ; write the device address to Port A
port[301h]:=18h      ; ALE=High & drivers=Outwards
port[301h]:=08h      ; ALE=Low, ie. latch address to buffers
                    ; of the Student's Console
port[300h]:=data     ; write data to Port A
port[301h]:=1Ch      ; ALE=High & isolate the drivers
```

The routine which reads data from the console is as follows:

```
port[303h]:=80h      ; Initialization of 8255
                    ; Set all the ports as output

port[301h]:=1Ch      ; isolate the drivers

port[300h]:=address  ; write the device address to Port A

port[301h]:=18h      ; ALE=High drivers : outward

port[301h]:=08h      ; ALE=Low, latch the address to buffers

port[301h]:=18h      ; bring ALE to high

port[303h]:=90h      ; PortA input

port[301h]:=14h      ; ALE=High drivers:inwards

data:=port[300h]     ; Read portA

port[301h]:=1Ch      ; Bring drivers back to
                    ; isolated position
```

where 'address' is the address of a device on the student's console and 'data' is the received or transmitted data. The whole listing of the addresses is given in the appendices.

ii.) Line Driver Section: The task of this circuit is to compensate the noise added to the signals due to the long cable between the Student's and Instructor's Consoles. The signals relative to ground are isolated from the ground and transmitted differentially for each bit. The circuit diagram is given as Drawing No.1 in the Appendices.

### Modifications Made On The Student's Console:

There are twelve Foxboro brand PID (proportional, integral, derivative) controllers on the student console. These devices generate an output voltage to control a pre-assigned parameter around a pre-set value. Deviation of the parameter from the pre-set value is called the error signal. Output voltage is proportional to the present value, rate of change and accumulation of this error signal so as to keep the parameter as close as to the pre-set value. Parameter is fictitious and it is generated by the computer software. These parameters are fed to the controllers through digital circuitry. Unfortunately there was an inherent potential difference between the analog ground (which feeds controllers) and the digital ground (which feeds the digital circuits) causing a lot of trouble. Input parameters sent to the controllers from the digital circuitry together with the inherent potential difference added on them were out of the linear operation region of the controllers. Therefore even with a small input voltage the controllers became saturated. This problem could be solved if somehow one could remove the potential difference between the digital and analog grounds. An extreme solution was to short circuit these grounds zero-ing the difference, however for convenience a 68 Ohms resistor was installed in between causing an excess current of 6-7mA which can be considered as minute. Installation of this 68 Ohms resistor pulled the controllers into the linear operation region.

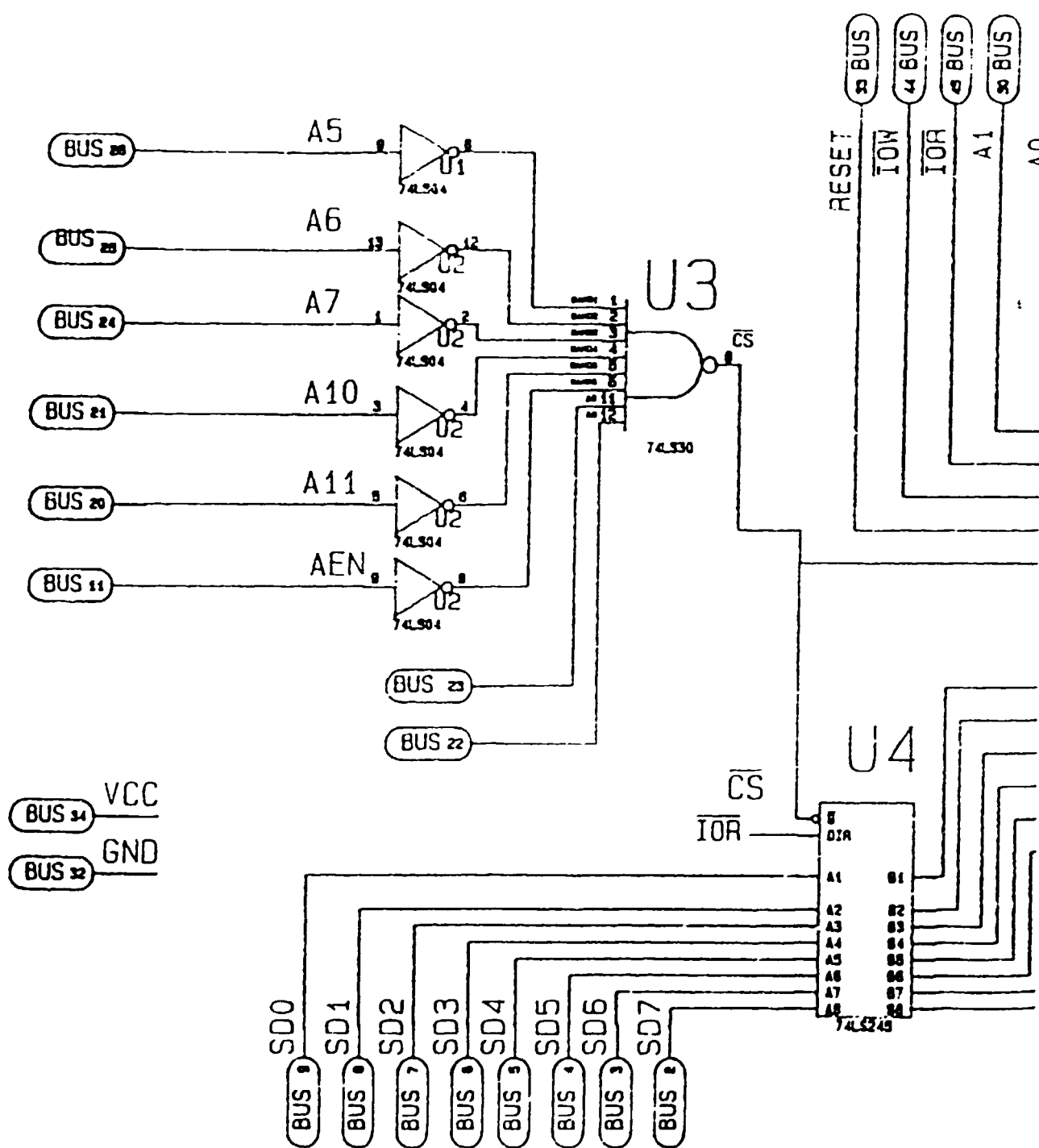
Student console is also propped up with an annunciator which is nothing but a buzzer and several lamps blinking used to warn the user of some parameters exceeding or falling below a pre-determined value. On our tests to access this annunciator using our new computer it was observed that even they were not triggered lamps

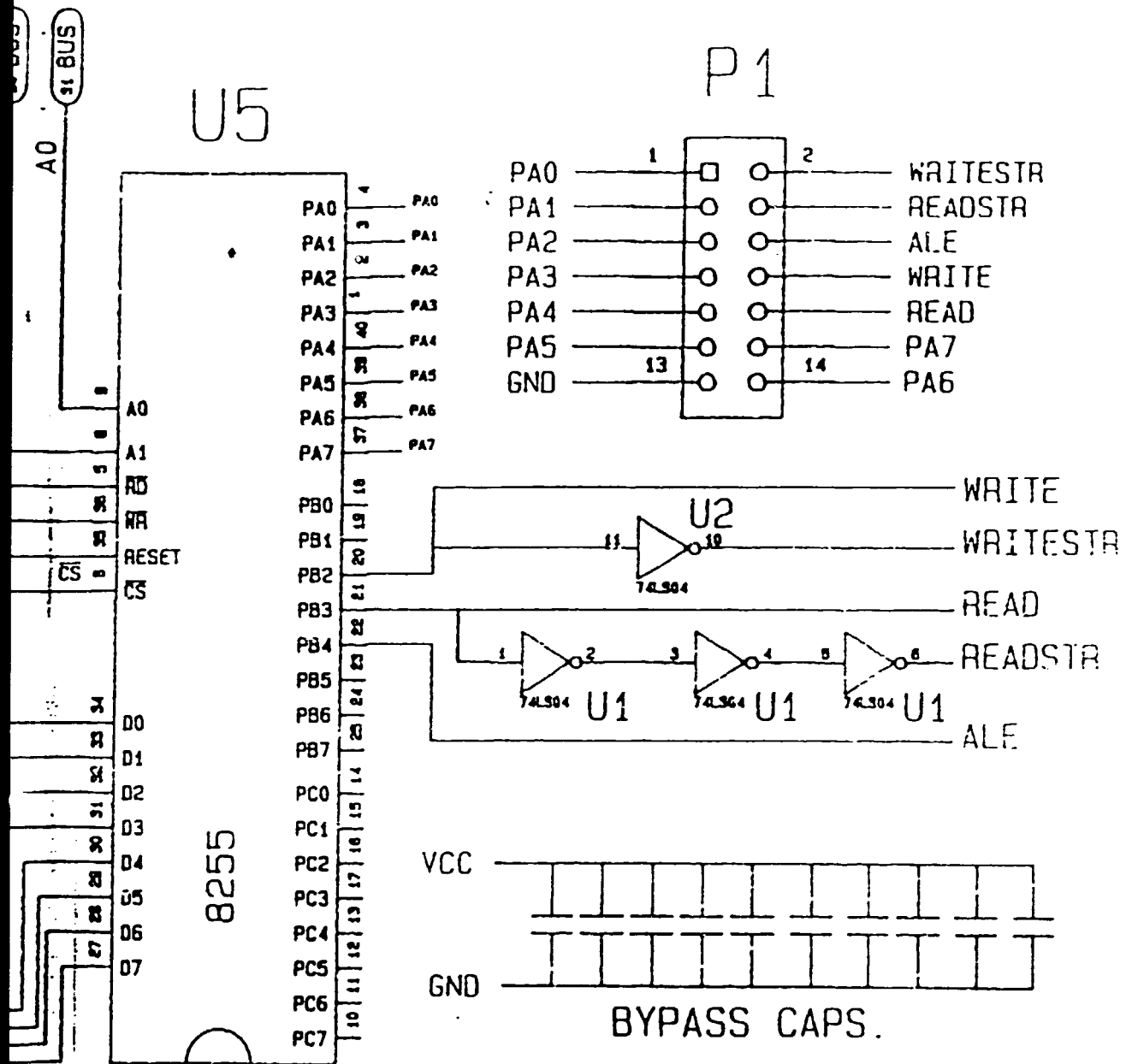


on the annunciator began blinking in a random fashion causing erroneous warning. Carrying out a deep search on the student console circuitry the source of this random behaviour was determined to be the noise along the annunciator supply. Noise was due to the annunciator buzzer which was a mechanical ring generating clicks along the supply path. Surely supply path was coupling these clicks to the annunciator circuitry. This noise was greatly suppressed when a low-pass filter was installed on the buzzer, softening the clicks. Consequently accesses from the new computer proved a proper annunciator operation.

**APPENDIX**

1. Circuit diagram of the Parallel Interface Card
2. Process Control Simulator I/O structure

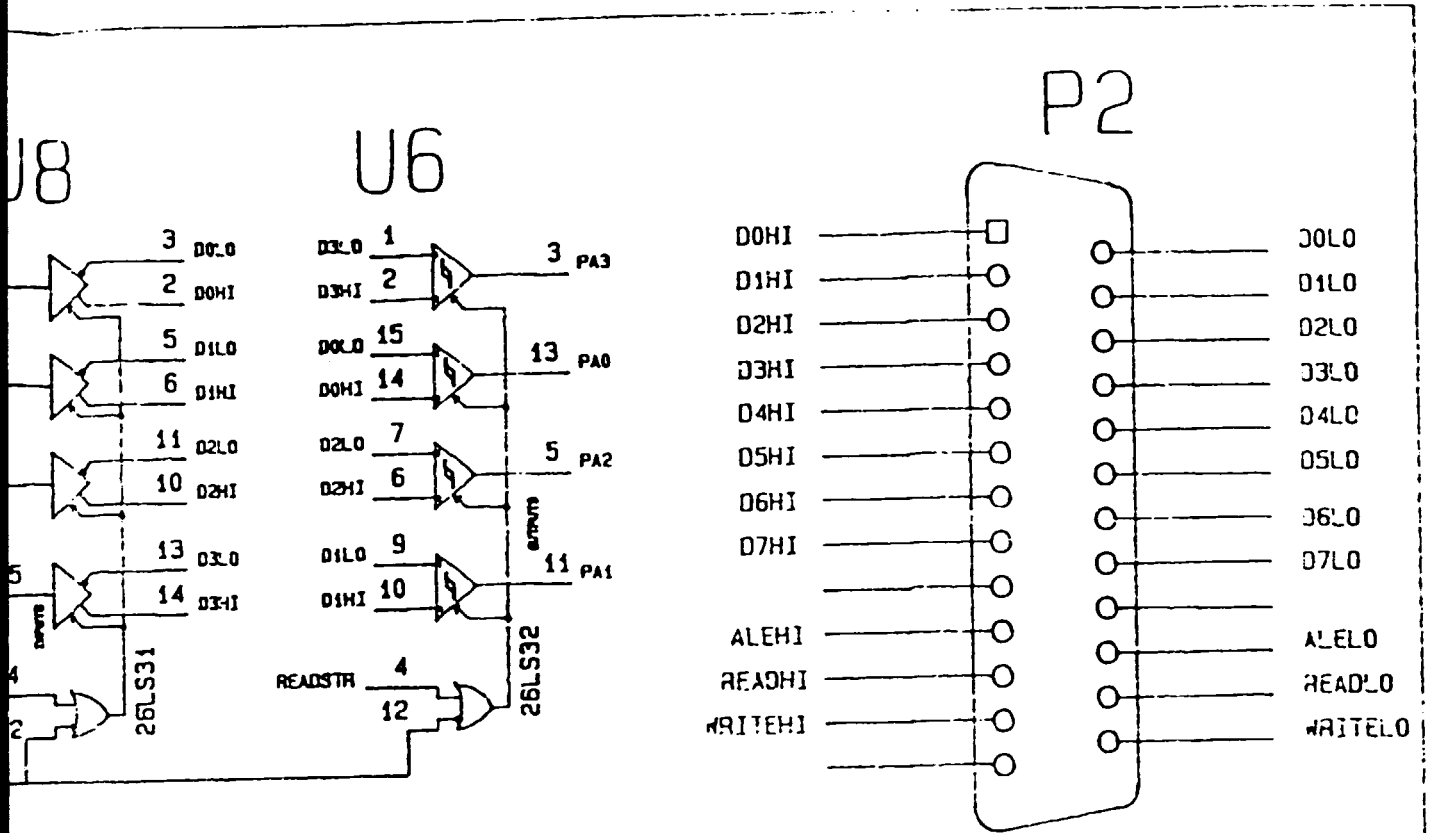




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 PARALLEL INTERFACE  
 MARCH 13, 1989

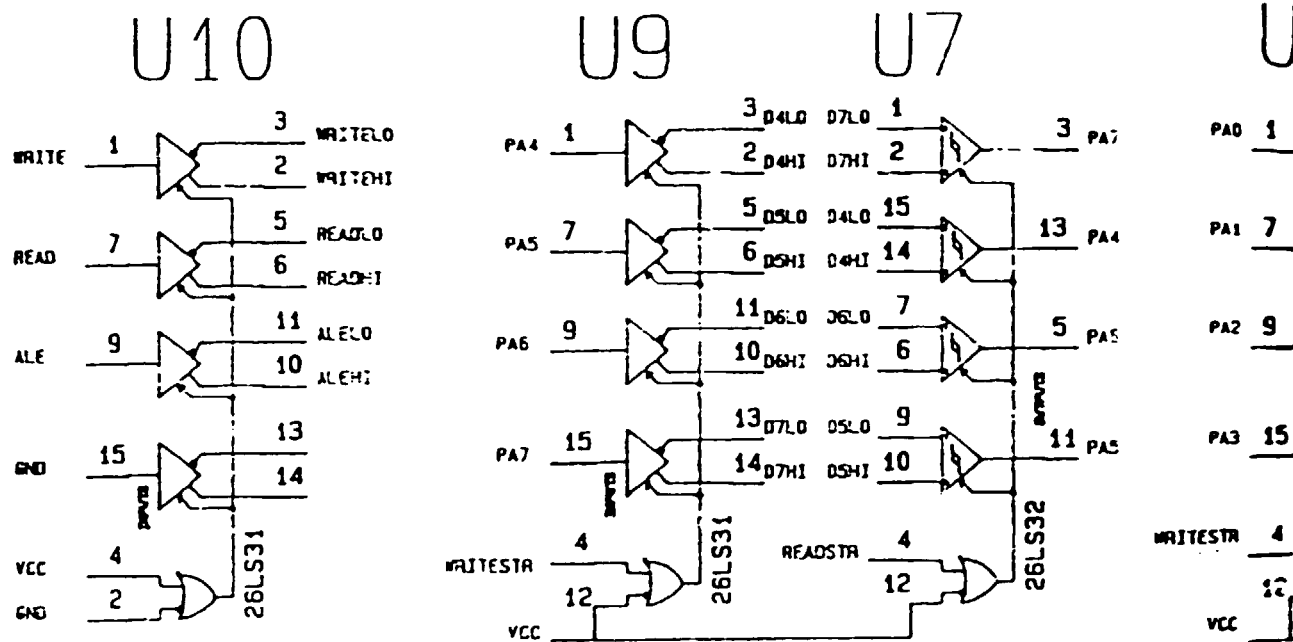
DRW #2



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DRW #1



COMPONENT LIST			
U6, U7	DS26LS32	P1	25 PIN CONNECTOR
U10, U9, U8	DS26LS31		
U5	MSM8255A		
U1, U2	74LS04	P2	14 PIN CONNECTOR
U4	DM74LS245		

PROCESS CONTROL SIMULATOR I/O STRUCTURE

OVERVIEW

(HEXADECIMAL EQUIVALENT)

ADR0 - ADR15	SWITCH INPUTS	(00-0F)
ADR16 - ADR31	ANALOG INPUTS	(10-1F)
ADR32 - ADR47	SPARE BLOCK	(20-2F)
ADR48 - ADR63	DVM OUTPUTS	(30-3F)
ADR64 - ADR79	METER OUTPUTS	(40-4F)
ADR80 - ADR95	METER OUTPUTS	(50-5F)
ADR96 - ADR111	SPARE	(60-6F)
ADR112 - ADR127	SPARE	(70-7F)

---

SWITCH INPUTS

ADR0 1 }  
 (HEX 00) 2 } RECORDER 1  
 4 } (Red Pen)  
 8 }

1 }  
 2 } RECORDER 2  
 4 } (Red Pen)  
 8 }

ADR1 1 }  
 (HEX 01) 2 } RECORDER 3  
 4 } (Red Pen)  
 8 }

1 }  
 2 } RECORDER 4  
 4 } (Red Pen)  
 8 }

ADR2 1 }  
 (HEX 02) 2 } DVM1  
 4 }  
 8 }

1 }  
 2 } DVM2  
 4 }  
 8 }

ADR3 PUMP 1  
 (HEX 03) PUMP 2  
 PUMP 3  
 PUMP 4  
 SPARE  
 SPARE  
 SPARE

ADR4 1 }  
 (HEX 04) 2 } RECORDER 1  
 4 } (Blue Pen)  
 8 }

1 }  
 2 } RECORDER 2  
 4 } (Blue Pen)  
 8 }

ADR5 1 }  
 (HEX 05) 2 } RECORDER 3  
 4 } (Blue Pen)  
 8 }

1 }  
 2 } RECORDER 4  
 4 } (Blue Pen)  
 8 }

ADR6 1 }  
 (HEX 06) 2 } RECORDER 1  
 4 } (Green Pen)  
 8 }

1 }  
 2 } RECORDER 2  
 4 } (Green Pen)  
 8 }

ADR7 1 }  
 (HEX 07) 2 } RECORDER 3  
 4 } (Green Pen)  
 8 }

1 }  
 2 } RECORDER 4  
 4 } (Green Pen)  
 8 }

ADR8 - ADR15 SPARE  
 (HEX 08 - 0F)



ANALOG INPUTS

<u>ADR16</u>	CONTROLLER 1	(HEX10)
<u>ADR17</u>	CONTROLLER 2	(HEX11)
<u>ADR18</u>	CONTROLLER 3	(HEX12)
<u>ADR19</u>	CONTROLLER 4	(HEX13)
<u>ADR20</u>	CONTROLLER 5	(HEX14)
<u>ADR21</u>	CONTROLLER 6	(HEX15)
<u>ADR22</u>	CONTROLLER 7	(HEX16)
<u>ADR23</u>	CONTROLLER 8	(HEX17)
<u>ADR24</u>	CONTROLLER 9	(HEX18)
<u>ADR25</u>	CONTROLLER 10	(HEX19)
<u>ADR26</u>	CONTROLLER 11	(HEX1A)
<u>ADR27</u>	CONTROLLER 12	(HEX1B)
<u>ADR28</u>	VALVE 1	(HEX1C)
<u>ADR29</u>	VALVE 2	(HEX1D)
<u>ADR30</u>	VALVE 3	(HEX1E)
<u>ADR31</u>	VALVE 4	(HEX1F)

SPARE BLOCK

ADR32 - ADR47 SPARES (HEX20 - 2F)

DVM OUTPUTS

ADR48  
(HEX 30) DVM 1-10K BIT  
20K BIT  
40K BIT  
80K BIT  
DP2  
DP3  
DP4  
BLANKING

ADR49  
(HEX 31) DVM 1-100 BIT  
200 BIT  
400 BIT  
800 BIT  
1K BIT  
2K BIT  
4K BIT  
8K BIT

ADR50  
(HEX 32) DVM 1-1 BIT  
2 BIT  
4 BIT  
8 BIT  
10 BIT  
20 BIT  
40 BIT  
80 BIT

ADR51  
(HEX 33) DVM 2-10K BIT  
20K BIT  
40K BIT  
80K BIT  
DP 2  
DP 3  
DP 4  
BLANKING

ADR52  
(HEX 34) DVM 2-100 BIT  
200 BIT  
400 BIT  
800 BIT  
1K BIT  
2K BIT  
4K BIT  
8K BIT

ADR53  
(HEX 35) DVM 2-1 BIT  
2 BIT  
4 BIT  
8 BIT  
10 BIT  
20 BIT  
40 BIT  
80 BIT

ADR54  
(HEX 36) SPARE

ADR55  
(HEX 37) ANNUNCIATOR - CH 1  
ANNUNCIATOR - CH 2  
ANNUNCIATOR - CH 3  
ANNUNCIATOR - CH 4  
ANNUNCIATOR - CH 5  
ANNUNCIATOR - CH 6  
ANNUNCIATOR - CH 7  
ANNUNCIATOR - CH 8

ADR56  
(HEX 38) ANNUNCIATOR - CH 9  
ANNUNCIATOR - CH 10  
ANNUNCIATOR - CH 11  
ANNUNCIATOR - CH 12  
ANNUNCIATOR - CH 13  
ANNUNCIATOR - CH 14  
ANNUNCIATOR - CH 15  
ANNUNCIATOR - CH 16

ADR57  
(HEX 39) PUMP 1 LAMP  
PUMP 2 LAMP  
PUMP 3 LAMP  
PUMP 4 LAMP  
SPARE  
SPARE  
SPARE  
SPARE

ADR58 - ADR63  
(HEX 3A - 3F) SPARES

## METER OUTPUTS

<u>ADR64</u>	CONTROLLER 1	(HEX 40)
<u>ADR65</u>	CONTROLLER 2	(HEX 41)
<u>ADR66</u>	CONTROLLER 3	(HEX 42)
<u>ADR67</u>	CONTROLLER 4	(HEX 43)
<u>ADR68</u>	CONTROLLER 5	(HEX 44)
<u>ADR69</u>	CONTROLLER 6	(HEX 45)
<u>ADR70</u>	CONTROLLER 7	(HEX 46)
<u>ADR71</u>	CONTROLLER 8	(HEX 47)
<u>ADR72</u>	CONTROLLER 9	(HEX 48)
<u>ADR73</u>	CONTROLLER 10	(HEX 49)
<u>ADR74</u>	CONTROLLER 11	(HEX 4A)
<u>ADR75</u>	CONTROLLER 12	(HEX 4B)
<u>ADR76</u>	RECORDER 1 (RED)	(HEX 4C)
<u>ADR77</u>	RECORDER 2 (RED)	(HEX 4D)
<u>ADR78</u>	RECORDER 3 (RED)	(HEX 4E)
<u>ADR79</u>	RECORDER 4 (RED)	(HEX 4F)
<u>ADR80</u>	RECORDER 1 (BLUE)	(HEX 50)
<u>ADR81</u>	RECORDER 2 (BLUE)	(HEX 51)
<u>ADR82</u>	RECORDER 3 (BLUE)	(HEX 52)
<u>ADR83</u>	RECORDER 4 (BLUE)	(HEX 53)
<u>ADR84</u>	RECORDER 1 (GREEN)	(HEX 54)
<u>ADR85</u>	RECORDER 2 (GREEN)	(HEX 55)
<u>ADR86</u>	RECORDER 3 (GREEN)	(HEX 56)
<u>ADR87</u>	RECORDER 4 (GREEN)	(HEX 57)
<u>ADR88</u>	INDICATOR 1	(HEX 58)
<u>ADR89</u>	INDICATOR 2	(HEX 59)
<u>ADR90</u>	INDICATOR 3	(HEX 5A)
<u>ADR91</u>	INDICATOR 4	(HEX 5B)
<u>ADR92</u>	INDICATOR 5	(HEX 5C)
<u>ADR93</u>	INDICATOR 6	(HEX 5D)
<u>ADR94-ADR95</u>	SPARE	(HEX 5E-5F)
<u>ADR96-ADR111</u>	SPARE	(HEX 60-6F)
<u>ADR112-ADR127</u>	SPARE	(HEX 70-7F)